# Introduction to Big Data and Machine Learning Graphical Models 

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October 29, 2019

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- Product rule: if there are $n$ ways to do $A$ and $m$ ways to do $B$, then the number of ways to do $A$ and $B$ is $n m$


## Graphical Models

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- Sum rule and product rule of probability
- Sum rule: if there are $n$ ways to do $A$ and $m$ ways to do $B$, then the number of ways to do $A$ or $B$ is $n+m$, if $A$ and $B$ are independent
- Product rule: if there are $n$ ways to do $A$ and $m$ ways to do $B$, then the number of ways to do $A$ and $B$ is $n m$
- Almost all inference and learning manipulations in ML can be expressed by repeated application of sum rule and product rule


## Diagrams help

## Diagrammatic representations

- We could formulate and solve probabilistic models by using only algebraic manipulations
- It is advantageous to augment analysis using diagrammatic representations of probability distributions, called probabilistic graphical models
- They offer several advantages:
(1) They provide a simple way to visualize the structure of a probabilistic model and can be used to design and motivate new models
(2) Insights into the properties of the model, including conditional independence properties, can be obtained by inspection of the graph
(3) Complex computations, required to perform inference and learning in sophisticated models, can be expressed in terms of graphical manipulations, in which the underlying mathematical expressions are carried along implicitly


## Graphs

## Definitions

- A graph comprises of a set of nodes (also called vertices) connected by links (also known as edges or arcs)
- In a probabilistic graphical model, each node represents a random variable (or group of random variables) and the links express probabilistic relationships between
- The graph then captures the way in which the joint distribution over all of the random variables can be decomposed into a product of factors, each depending only on a subset of variables
- There are two main types:
( Directed graphical models, also known as Bayesian Networks
(2) Undirected graphical models, also known as Markov Random Fields


## Bayes Nets

## Example

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- Applying the product rule, we can write:

$$
\begin{equation*}
p(a, b, c)=p(c \mid a, b) p(a, b) \tag{1}
\end{equation*}
$$

## Bayes Nets

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- Applying the product rule, we can write:

$$
\begin{equation*}
p(a, b, c)=p(c \mid a, b) p(a, b) \tag{1}
\end{equation*}
$$

- After a second application of the product rule

$$
\begin{equation*}
p(a, b, c)=p(c \mid a, b) p(b \mid a) p(a) \tag{2}
\end{equation*}
$$

- This decomposition holds for ANY distribution


## Graphical Representation

$$
p(a, b, c)=p(c \mid a, b) p(b \mid a) p(a)
$$



## In general

## For K variables

- $p\left(x_{1}, \ldots, x_{K}\right)=p\left(x_{K} \mid x_{1}, \ldots, x_{K-1}\right) \ldots p\left(x_{2} \mid x_{1}\right) p\left(x_{1}\right)$
- This graph is fully connected, since there is a link between every pair of nodes
- It is the absence of links that conveys interesting information


## Another example

Consider


## Joint Distribution



- $p\left(x_{1}\right) p\left(x_{2}\right) p\left(x_{3}\right) p\left(x_{4} \mid x_{1}, x_{2}, x_{3}\right) p\left(x_{5} \mid x_{1}, x_{3}\right) p\left(x_{6} \mid x_{4}\right) p\left(x_{7} \mid x_{4}, x_{5}\right)$
- The joint is given by the product over all the nodes in the graph, of a conditional distribution In general:

$$
\begin{equation*}
p(x)=\prod_{k=1}^{K} p\left(x_{k} \mid p a_{k}\right) \tag{3}
\end{equation*}
$$

## Example: polynomial regression

- The random variables in this model are the vector of polynomial coefficients $w$ and the observed data $t=\left(t_{1}, \ldots, t_{N}\right)^{T}$
- Input data $x=\left(x_{1}, \ldots, x_{N}\right)^{T}$
- Noise variance $\sigma^{2}$
- Precision of Gaussian over $w$ is $\alpha$


## Random variables

- The joint distribution is given by the prior $p(w)$ and $N$ conditional distributions $p\left(t_{n} \mid w\right)$ for $n=1, \ldots, N$, so that:

$$
\begin{equation*}
p(t, w)=p(w) \prod_{n=1}^{K} p\left(t_{n} \mid w\right) \tag{4}
\end{equation*}
$$

## Graphical Model

## Many arcs



## Graphical Model

## Many arcs



## Plate notation



## Showing deterministic parameters explicitly



## Showing deterministic parameters explicitly



- Observed varibles are shaded


## Conditional Independence

- Consider three variables: $a, b$ and $c$
- Suppose that the conditional distribution of $a$, given $b$ and $c$ is such that it does not depend on the value of $b$ :

$$
\begin{equation*}
p(a \mid b, c)=p(a \mid c) \tag{5}
\end{equation*}
$$

- We say that $a$ is conditionally independent given of $b$ given $c$
- This can be expressed as follows:

$$
\begin{align*}
p(a, b \mid c) & =p(a \mid b, c) p(b \mid c) \\
& =p(a \mid c) p(b \mid c) \tag{6}
\end{align*}
$$

- Conditioned on $c$, the joint distribution of $a$ and $b$ factorizes into the product of the marginal distribution of $a$ and the marginal distribution of $b$
- Variables $a$ and $b$ are statically independent, given $c$


## Conditional Independence



## D-separation

- Consider a directed graph in which $A, B$, and $C$ are arbitrary, non-intersecting set of nodes
- We want to ascertain whether a particular conditional independence statement $A \Perp B \mid C$ is implied by a given directed acyclic graph
- To do so, we consider all possible paths from any node in $A$ to any node in B
- Any such path is said to be blocked if it includes a node such that either:
(1) The arrows on the path meet either head-to-tail or tail-to-tail at the node, and the node is in the set $C$ or
(2) The arrows meet head-to-head at the node, and neither the node, nor any of its descendants, is in the set $C$


## Illustration



- The path from $a$ to $b$ is not blocked by node $f$ because it is tail-to-tail node for this path, and is not observed, nor is it blocked by node e because, although the latter is a head-to-head node, it has a descendant c in the conditioning set.
- Thus, $a \Perp b \mid c$ does NOT follow

- The path from $a$ to $b$ is blocked by node $f$ because this is a tail-to-tail node that is observed. It is also blocked by node e.


## Markov Random Fields

## Definition

- A Markov Random Field (MRF) has a set of nodes each of which corresponds to a variable or group of variables, as well as the set of links which connects a pair of nodes
- The links are not directed
- This means conditional independence is now simply determined by graph separation


## MRF Conditional Independence



- Here, every path from every node in the set A to every node in the set $B$ passes through at least one node in the set $C$


## MRF application

## Image denoising

- Consider an observed, noisy image described by an array of binary pixel values $y_{i} \in\{-1,+1\}$, where the index $i=1, \ldots, D$ runs over all pixels
- We shall suppose that the image is obtained by taking an unknown noise-free image, described by binary pixel values $x_{i} \in\{-1,+1\}$ and randomly flipping the sign of pixels with some small probability
- Because the noise level is small, we know that there will be a strong correlation between $x_{i}$ and $y_{i}$
- This knowledge is captured using an MRF


## MRF



- An undirected graphical model representing a MRF for image de-noising


## MRF cliques

## Two types

- $\left\{x_{i}, y_{i}\right\}$ have an associated energy function that expresses the correlation between these variables. We pick a simple one $-\eta x_{i} y_{i}$ ( $\eta$-eta) where the energy is lowest when they share the same sign
- $\left\{x_{i}, x_{j}\right\}$ pairs, neighboring pixels. Here, we can also choose a simple energy function, such as $-\beta x_{i} x_{j}$ where $\beta$ is a positive constant


## Model

## Energy function

$$
\begin{equation*}
E(x, y)=h \sum_{i} x_{i}-\beta \sum_{\{i, j\}} x_{i} x_{j}-\eta \sum_{i} x_{i} y_{i} \tag{7}
\end{equation*}
$$

## Probability distribution

$$
\begin{equation*}
p(x, y)=\frac{1}{Z} e^{-E(x, y)} \tag{8}
\end{equation*}
$$

## Inference

## ICM

- Iterated Conditional Modes
- Simple idea: coordinate-wise gradient ascent
- Steps:
(1) Initialize $x_{i}$ by $x_{i}=y_{i}$ for all $i$
(2) Repeat until convergence, one node at a time, evaluate total energy for the two possible states $x_{i}=-1$ and $x_{i}=-1$, pick lowest

