# Basic Math Review for CS1340

Dr. Mihail

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#### Definition of a set

A set is a collection of distinct objects, considered as an object in its own right. For example, the numbers 2, 4, and 6 are distinct objects when considered separately, but when they are considered collectively they form a single set of size three, written  $\{2, 4, 6\}$ . Sets are one of the most fundamental concepts in mathematics.

#### Have to know symbols

- $\in$ : set membership. Example:  $x \in \mathbb{R}$  is read x belongs to the set  $\mathbb{R}$ .
- $\cup$ : union. Example:  $X = A \cup B$  is read: X is the result of A union B, and contains **all** elements of A and B.
- ∩: intersection. Example X = A ∩ B is read X is the result of A intersect B, and contains elements that are in BOTH A and in B

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- Examples:  $\dots -4, -3, -2, -1, 0, 1, 2, 3, 4, \dots$

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• Rational numbers:  $\mathbb{Q}$ 

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• Examples: 
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## Rationals

- Rational numbers:  $\mathbb{Q}$
- Examples:  $\frac{1}{2}, \frac{2}{3}, -\frac{10}{7}, \frac{1}{3}$
- More generally, rational numbers are ratios of two whole numbers:  $\frac{a}{b}$ , where  $a, b \in \mathbb{Z}$  subject to  $b \neq 0$

#### Irrationals

1.5 = 
$$\frac{3}{2}$$
 Ratio  
Rational  $\pi$  = 3.14159... =  $\frac{?}{?}$  (No Ratio)

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- No set symbol, often noted as:  $\mathbb{R}-\mathbb{Q}$
- Examples:  $\pi, e, \sqrt{2}$

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## Reals



#### Imaginaries

- Imaginary numbers:  $\mathbb I$
- They are numbers that, when squared, result in a negative number
- Example:  $\sqrt{-9} = 3i$ , because  $(3i)^2 = -9$ , here  $i^2 = -1$

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#### What about *i*

Is *i* also an algebraic number?

#### Complex

- Complex numbers:  $\mathbb C$
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## Venn diagram of number sets



#### Common operations

- Addition: 2 + 3 = 5
- Subtraction 2 3 = -1
- Multiplication 2 \* 3 = 6
- Division  $\frac{2}{3} = 0.(6)$
- Exponentiation  $2^3 = 8$

#### Variable may refer to:

- In research: a logical set of attributes
- In mathematics: a symbol that represents a quantity in a mathematical expression
- In computer science: a symbolic name associated with a value and whose associated value may be changed

We shall use all 3 flavors in this course.

# What is a function?

# Functions

## Intuition



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## Intuition useful for computer scientists



## Informal definition

Think of a function as a "process" that takes input x and produces output f(x). For example, the function  $f(x) = x^2$ , takes an input x (a number) and "processes" it by squaring it.



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- The input X, is also referred to as the independent variable or predictor variable, regressor, controlled variable, manipulated variable, explanatory variable, etc.
- The output Y, is also referred to as the **dependent variable** or **response variable**, **regressand**, **measured variable**, **outcome variable**, **output variable**, **etc**.

#### Composition

The idea is to "process" the input through one function, then use the result of that function as the input to the second. This results in a different function.

- Notation: given two functions f and g, the composition of g and f is written as (g ∘ f) = g(f(x)).
- Example: if f(x) = 2x + 3, and  $g(x) = x^2$ , then  $(g \circ f) = g(f(x)) = g(2x + 3) = (2x + 3)^2 = 4x^2 + 12x + 9.$

• 
$$(f \circ g) \neq (g \circ f).$$

Rates of change and areas under the curve.

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In Calculus courses you were probably taught **analytic** solutions to differentiation and integration problems. In the real-world, you will most likely deal with numerical differentiation and integration. More on that later in the course.

#### Scalars

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#### Vector elements

The position of the scalar in the ordered set is referred to as the **index**. In the example above, the index of the element 2 is 1, since it is the first element in the set. The index of 3 is 2, since it is the second element.

## More about vectors

## Vector dimensionality

- The number of elements a vector has is referred to as its dimensionality. For example, the vector X = [x<sub>1</sub>, x<sub>2</sub>, x<sub>3</sub>] has dimensionality 3, and if x<sub>1</sub>, x<sub>2</sub>, x<sub>3</sub> ∈ ℝ, then it is denoted as X ∈ ℝ<sup>3</sup>.
- There can be any number dimensional vectors. For example 6-dimensional vectors ∈ ℝ<sup>6</sup>.

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## Vector magnitude

• A vector's magnitude is the distance (or L2-norm) from the origin of the space it "lives" in and a point. The magnitude is **computed** using the Pythagorean theorem (more accurately, a generalization of that known as Euclidian distance) using the following formula and notation:

$$|X| = \sqrt{\left(\sum_{i=1}^{n} x_i^2\right)}$$

(1)

## That...

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When the tail and the head are points on 2D plane, how can we compute magnitude?

## 3D visualization



## 3D visualization



## In-class exercise

If a = [1, 2, 3], what is |a|?

## Definition

A matrix is a rectangular table of numbers.

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Example	xample											
		4.86	0	0	0	0	-2.60	0	0	0	0	
		0	5.13	0	0	0	0	0	0	0	0	
		0	0	5.03	1.29	1.41	0	0	2.05	0	0.04	
		0	0	1.29	0.99	0	0	0	0	0	-0.79	
4		0	0	1.41	0	5.45	0	0	0	0	0	
А	. =	-2.60	0	0	0	0	2.60	0.17	0	0	0	
		0	0	0	0	0	0.17	1.16	0	0	0	
		0	0	2.05	0	0	0	0	1.64	0	0.21	
		0	0	0	0	0	0	0	0	2.48	0	
		0	0	0.04	-0.79	0	0	0	0.21	0	4.21	

## Structure in the 2D case



## Rows and Columns

- One can also think of a matrix as a collection of rows **or** a collection of columns.
- Or as a collection of row vectors or column vectors

## Row/Column vectors

$$X = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$
$$Y = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$$

- X has dimensionality  $3 \times 1$ , and is called a column vector
- Y has dimensionality 1x3, and is called a row vector

## Matrices

### Collection of column vectors

Given 
$$X_1 = \begin{bmatrix} 1\\2\\3 \end{bmatrix}$$
 and  $X_2 = \begin{bmatrix} 4\\5\\6 \end{bmatrix}$ , we can form a matrix  $Z$  using  $X_1$  and  $X_2$ :  
$$Z = \begin{bmatrix} X_1 & X_2 \end{bmatrix} = \begin{bmatrix} 1 & 4\\2 & 5\\3 & 6 \end{bmatrix}$$

## Collection of row vectors

Given  $X_1 = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$  and  $X_2 = \begin{bmatrix} 4 & 5 & 6 \end{bmatrix}$ , we can form a matrix Z using  $X_1$  and  $X_2$ :

$$Z = \begin{bmatrix} X_1 \\ X_2 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

Say, 
$$Z = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$
. The matrix is 2 rows by 3 colums (2x3).

Indexing

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## Simple

Each element has an assigned column and row number. Think of Z as follows:

$$Z = \begin{bmatrix} Z_{1,1} & Z_{1,2} & Z_{1,3} \\ Z_{2,1} & Z_{2,2} & Z_{2,3} \end{bmatrix}$$

each  $Z_{i,j}$  where  $i \in \{\text{possible rows}\}\ \text{and}\ j \in \{\text{possible columns}\}\)$ , where possible rows for Z is the set  $\{1,2\}\)$  and the possible columns for Z is the set  $\{1,2,3\}$ .

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#### "Where" is **5**?

Second row, second column:  $Z_{2,2}$ 

## Addition and subtraction

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If A is r by c, and B is r by c, then for C = A + B,  $C_{ij} = A_{ij} + B_{ij}$ , similarly if C = A - B,  $C_{ij} = A_{ij} - B_{ij}$ .

## Multiplication

Matrix multiplication summarizes a set of multiplications and additions.

• Multiplication of matrix by scalar: simply multiply each element of the matrix by the scalar.

Example: 
$$a = 2$$
 and  $X = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$ , then  $Ax$  or  $xA$  is a matrix formed as follows:  $\begin{bmatrix} 2 * 1 & 2 * 2 & 2 * 3 \\ 2 * 4 & 2 * 5 & 2 * 6 \end{bmatrix} = \begin{bmatrix} 2 & 4 & 6 \\ 8 & 10 & 12 \end{bmatrix}$ 

## Multiplication

Multiplication of two matrices:

- The two matrices must be **conformable**, that is if A is  $r_1$  by  $c_1$  and B is  $r_2$  by  $c_2$ , then  $C = A \times B$  is defined when  $c_1 = r_2$  and C is of size  $r_1$  by  $c_2$ .
- *C<sub>ij</sub>* is found by multiplying each element of row *i* of *A* with each element of column *j* of *B* and adding up the multiplied pairs of real numbers.
- Exercises to follow as homework.

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$$(cA)^T = cA^T$$

## On vectors

Transpose of a row vector results in a column vector. Transpose of a column vector results in a row vector.

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Given two vectors with the same number of elements, e.g.: a and b both r by 1, we can define the inner and outer products as follows:

#### Inner product

$$a^T b = \sum_{i=1}^r a_i b_i$$

(2)

The inner product of a vector v with itself  $v^T v$  is equal to the sums of squares of its elements, so has the property  $v^T v \ge 0$ .

#### Outer product

The outer product results in a matrix, of size r by r. If  $O = ab^T$  is the outer product matrix, then  $O_{ij} = a_i b_j$ .

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- Identity matrix: diagonal matrix with all 1s on the main diagonal

#### Trace

The trace of a square matrix is the sum of elements in its main diagonal. For a matrix A of size rxr, its trace, denoted as Tr(A) is:

$$Tr(A) = \sum_{i=1}^{r} A_{ii}$$

Important property:  $tr(A) = \sum_{i} \lambda_{i}$ , where  $\lambda_{i}$  are the eigenvalues of matrix A.

#### Determinant

The determinant of a square matrix is a difficult calculation, but serves important purposes in optimization problems. Often, the sign is more important than its exact value. An important property is:  $det(A) = \prod_i \lambda_i$