**Sprint Report**

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# Document Ownership

This document is contained in your GitHub repository in a folder named *docs*.

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| |  |  | | --- | --- | | Team |  | | Team Member Names |  |
|  | |  |  | | --- | --- | | 1. |  | | 2. |  | | |  |  | | --- | --- | | 3. |  | | 4. |  | | 5. |  | |

Video Link(s) (See [Section 4](#_Video_Demo)):

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# Class Diagram

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| **Deliverable**  At the conclusion of this sprint:   * Write a narrative explaining your overall design including how you implemented MVC. This should be accompanied by at least one accurately drawn class diagram. You can make multiple diagrams at different levels of granularity. * **The diagram(s) should be included in this document.** The diagram(s) must be readable. * The diagram(s) should also be saved as image files (jpg or png only) in your *docs* folder on GitHub. |

<<<Narrative goes here, followed by diagrams. Diagrams should be full page, each on a separate page. Turn the page landscape if appropriate. >>>

# Data Persistence

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| **Deliverable**  At the conclusion of this sprint, write a brief narrative explaining:   * How you went about data persistence, classes involved, *etc.* * The format of data file(s) used for data persistence, including a brief example of each file. |

<<<Example files and narrative go here>>>

# Video Demo

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| **Deliverable**  When your project is complete, create a video that demo’s your User Stories and provide the link in [Section 1](#_Document_Ownership). Requirements:   * You can make a single video, or, if needed, 2 or 3. * The total length should be whatever is needed to accomplish the agenda below. * Preferably, post your video(s) on YouTube. * Agenda:  1. Explain your design. You should use class diagrams sized so that the relevant portions fill as much of the screen as possible. As part of this, explain how your design implements MVC. 2. Choose one User Story and step through the code as if it were being executed. You’ll start by showing the code where the appropriate event handler responds to the user. Next, to whatever it calls, etc, explaining as you go. 3. Explain how you handled data persistence showing code and data files. 4. Explain how you implemented the ability to start and stop time (User Stories 14 & 15) showing code. 5. For each completed User Story: 6. State the number of the User Story, and then state the User Story itself. 7. Demonstrate it with your software. If you have multiple system tests, you can demo all of them, or just the main (success) one. You can decide on the basis of time that you have. |